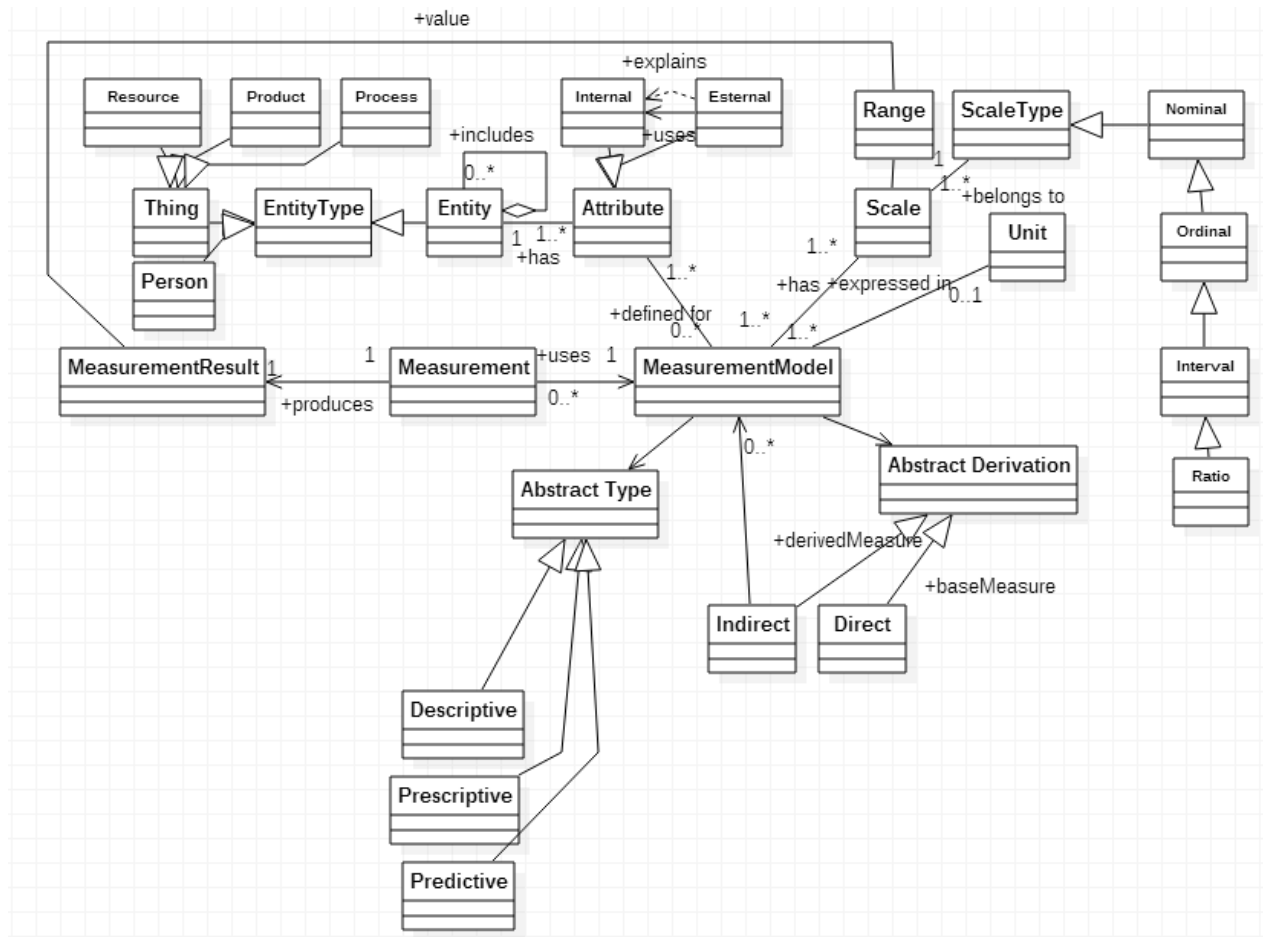
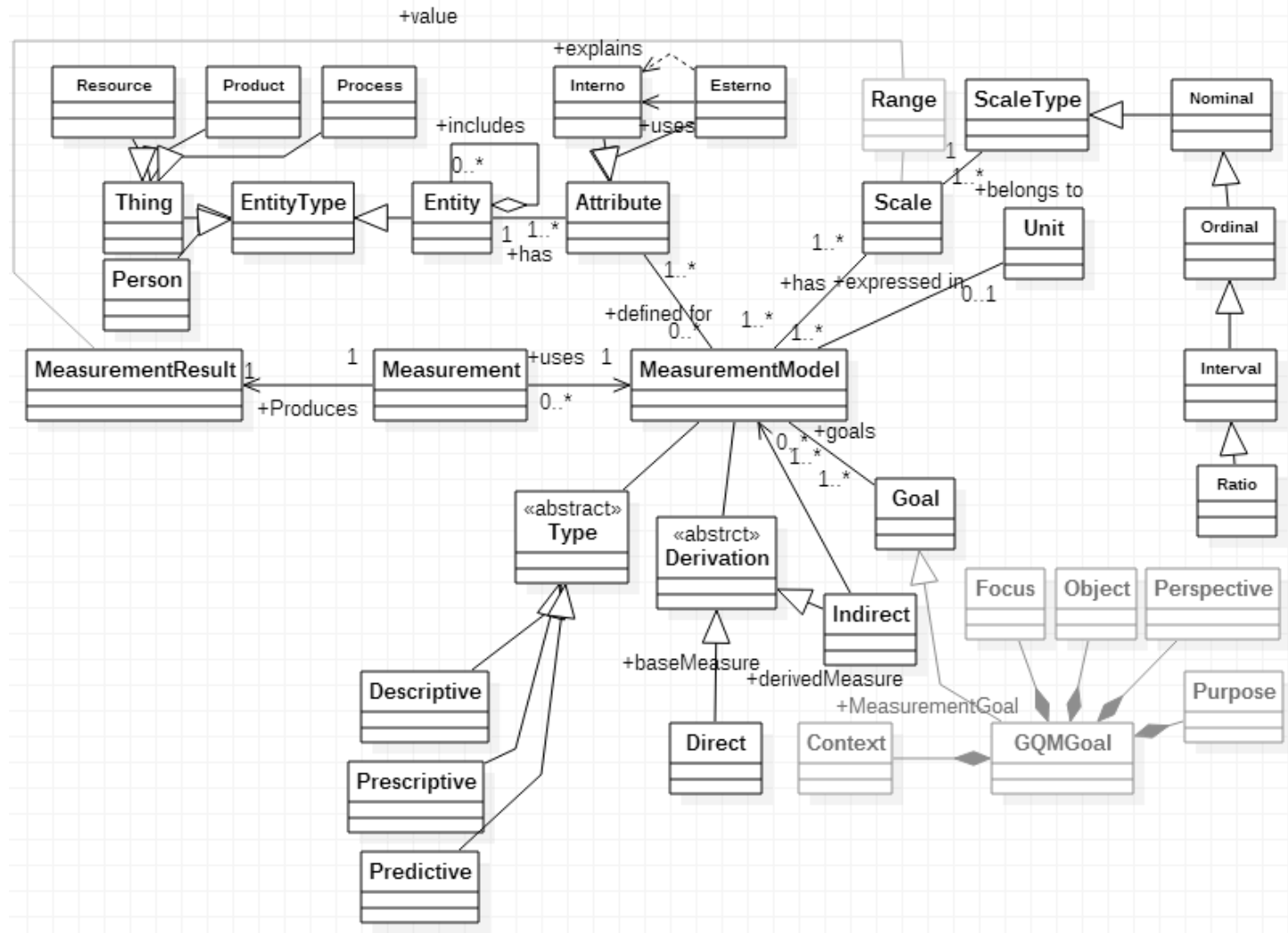


Basic MMO ('90s)

Based on: G. Cantone, P. Donzelli: *From the Concept of Measure to the Production of Models for Software Measurement*, (in Italian) ISERN TR 96-15 (1996). G. Cantone, P. Donzelli: *Production and Maintenance of Goal-Oriented Software Measurement Models*. Intl. Journal of Software Engineering and Knowledge Engineering 10(5): 605-626 (2000). G. Cantone, P. Donzelli, G. Pesce: *Misure software: teoria, modelli e ciclo di vita*. In *Metriche per il software*, F. Angeli (2006)

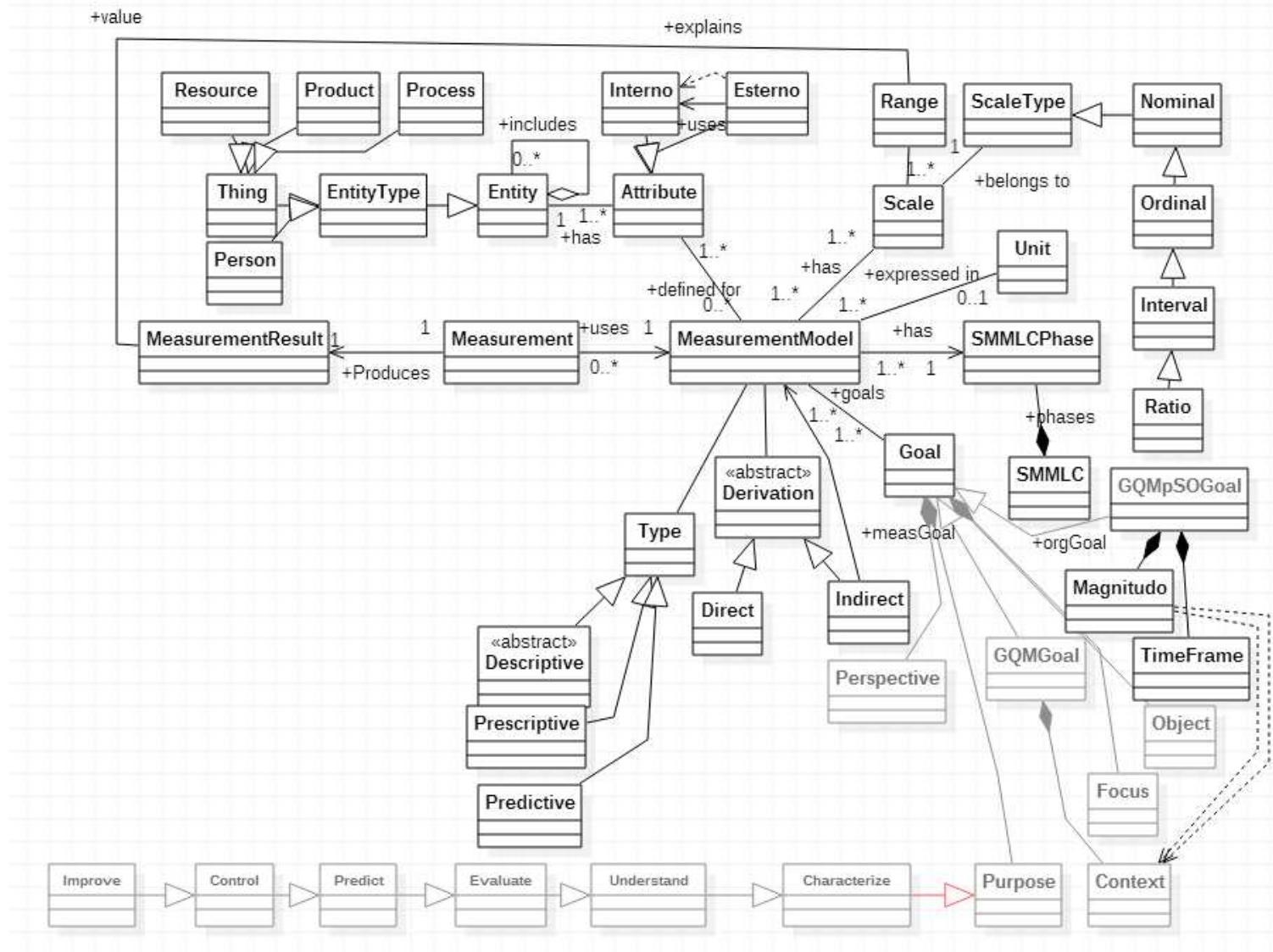


Detailing on the Basic MMO: an Instance

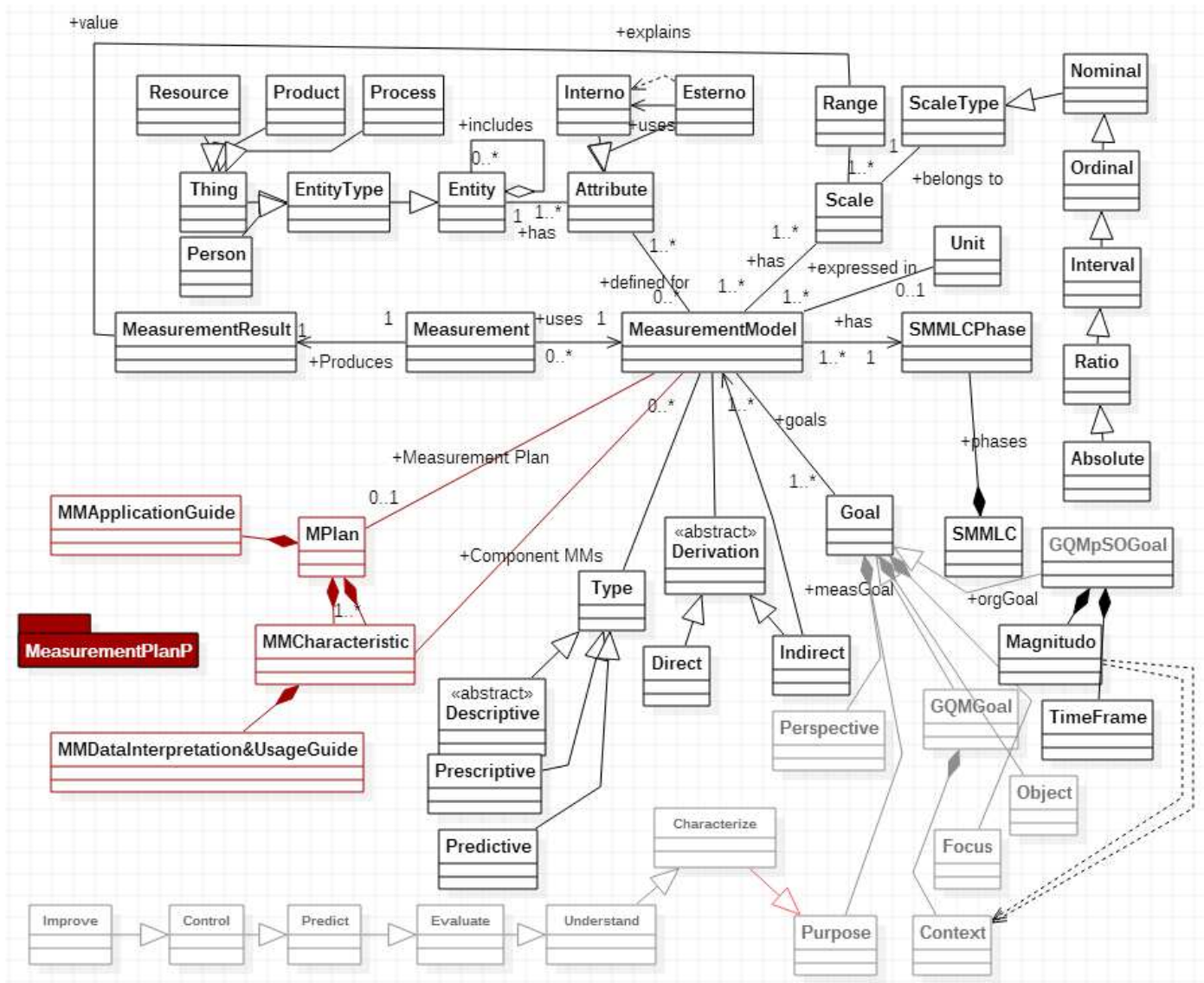


Based on Cantone-Donzelli 1996, ISERN TR
 G. Cantone, P. Donzelli: Production and Maintenance of Goal-Oriented Software Measurement Models. International Journal of Software Engineering and Knowledge Engineering 10(5): 605-626 (2000)
 G. Cantone, P. Donzelli & G. Pesce, 2006, F. Angeli

Evolutions of the Basic MMO 1/2



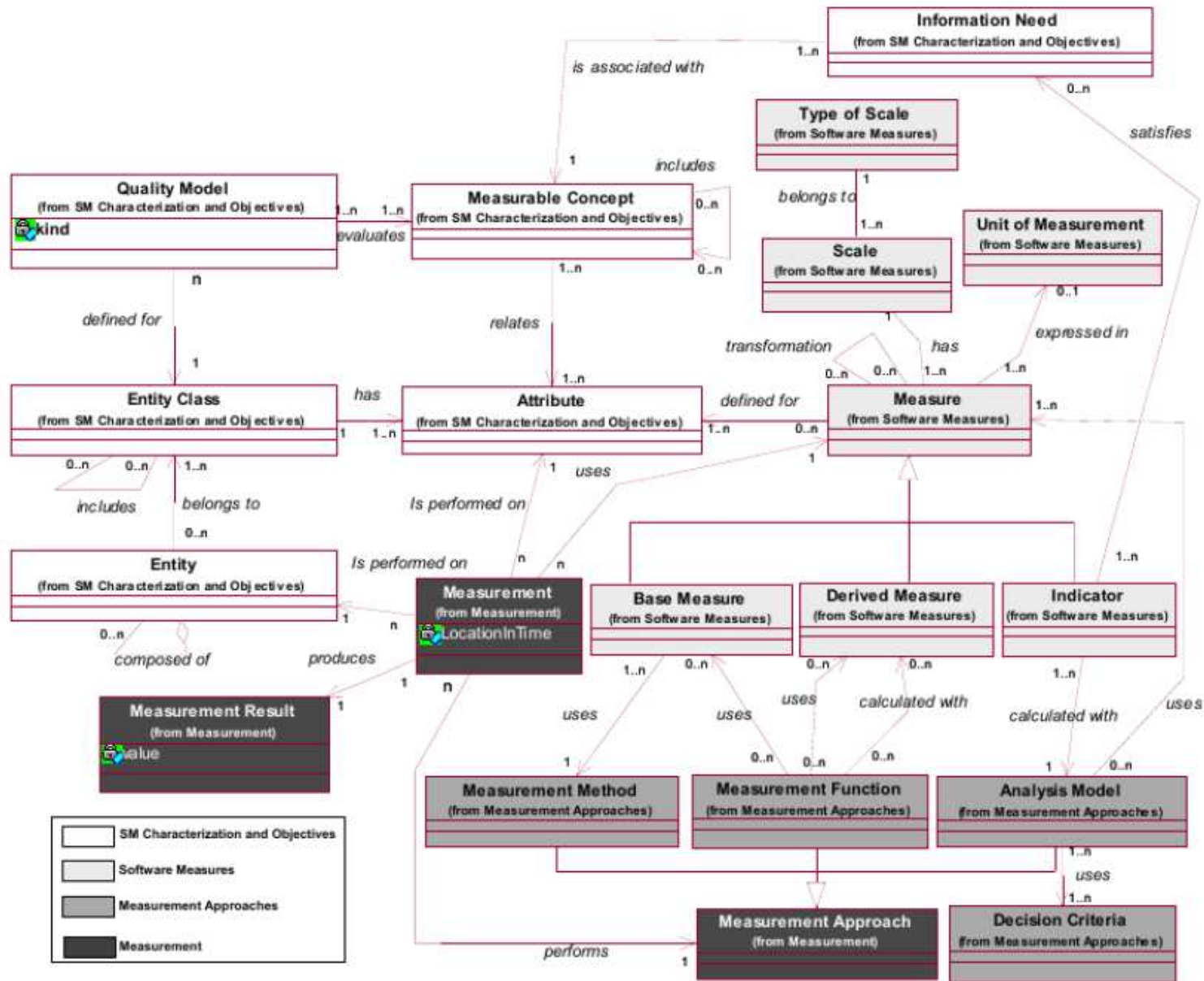
Evolutions of the Basic MMO 2/2



Materiale a circolazione interna al corso
ISSR – G. Cantone

Based on Cantone-Donzelli 1996, ISERN TR
G. Cantone, P. Donzelli: Production and Maintenance of Goal-Oriented Software Measurement Models. International Journal of Software Engineering and Knowledge Engineering 10(5): 605-626 (2000)
G. Cantone, P. Donzelli & G. Pesce, 2006, F. Angeli
Basili et. al. GQM+Strategies, 2014, Springer

SMMO (2006)



Based on Garsia, Piattini et al., 2006