

# **Analyzing the Software Measurements Domain, and Introducing to Software Measurement Ontologies**

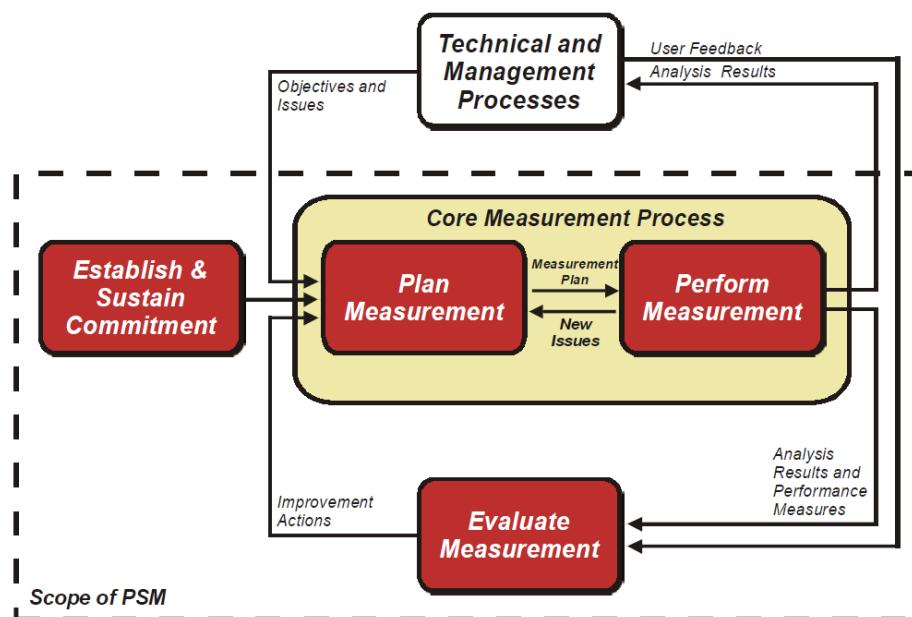
# Outline

In order to both improve our communication, provide knowledge and promote common understanding, and to make the best possible description of the measurement domain in reality, with regard to a certain level of granularity and view point:

- Let us synthesize what we have been saying up to now about measurement and eventually expand on.
- Let us introduce to some reference ontologies.

# Practical Software & System Measurement (PSP)

As already mentioned in a previous Section, PSM describes how to define and implement a measurement program to support the information needs of the software and system acquirer and supplier organizations.



PSM DOD Implementation Guidance.3-5-03

In the remaining we tray to extend on, to go in deep, and to follow the evolutions on the related concepts.

# Sw. Measurement Roles and Ontologies vs. Organization Maturity Levels

Depending on its maturity level, a software organization can perform measurement in different ways.

- At low – medium maturity levels, e. g., the Capability Maturity Model Integration (CMMI )'s levels *Initial*, *Managed* or *Defined*, the focus is on *supporting Management information needs*.
- At higher maturity levels, i.e., the CMMI levels *Quantitatively Managed* or *Optimizing*, measurement should be performed for the purpose of *Statistical process control* (SPC), in order to *understand the Process behavior* and to *support Process improvement efforts*.

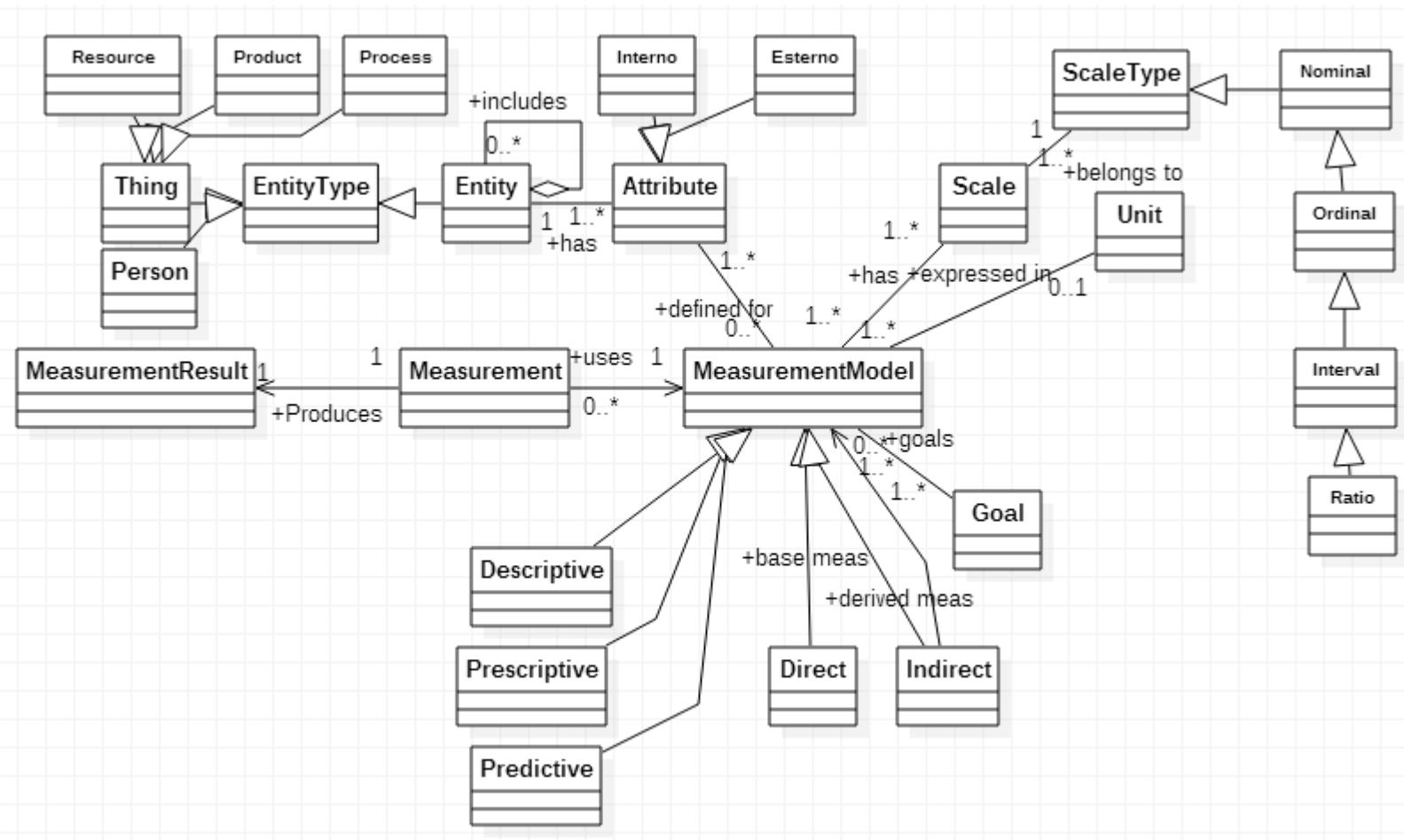
# Measurement Model Ontologies (MMO)

Introducing to:

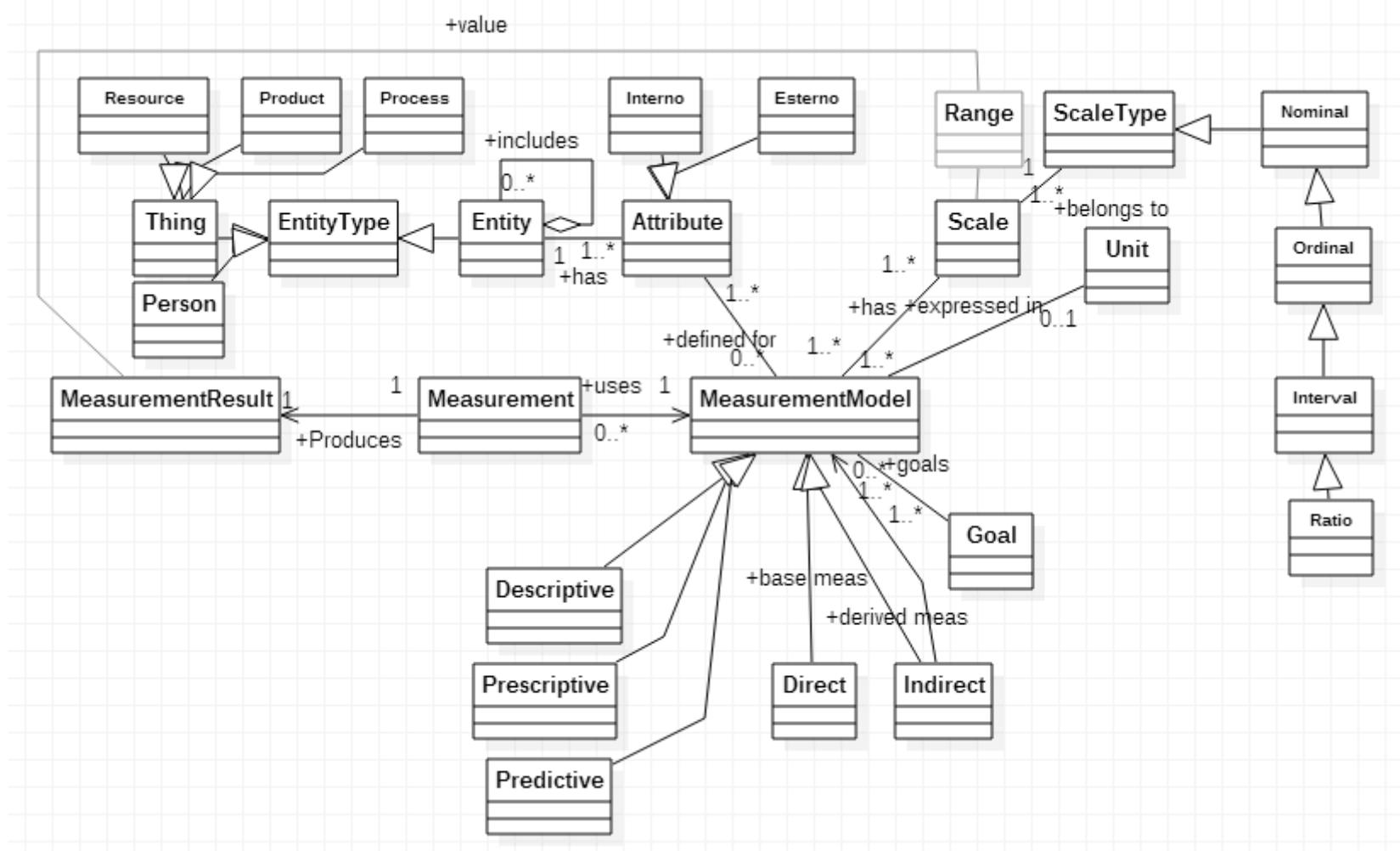
- the “basic MMO”, **bMMO**, and related evolutions,
- the “Software MMO”, **SMMO**,
- the “simplified MMO”, **sMMO**,
- a Reference Software Ontology, **RSO**, and related sub-ontologies and integrated ontologies.

# Basic MMO ('90s)

Based on: G. Cantone, P. Donzelli: *From the Concept of Measure to the Production of Models for Software Measurement*, (in Italian) ISENTR TR 96-15 (1996). G. Cantone, P. Donzelli: *Production and Maintenance of Goal-Oriented Software Measurement Models*. Intl. Journal of Software Engineering and Knowledge Engineering 10(5): 605-626 (2000). G. Cantone, P. Donzelli, G. Pesce: *Misure software: teoria, modelli e ciclo di vita*. In Metriche per il software, F. Angeli (2006)

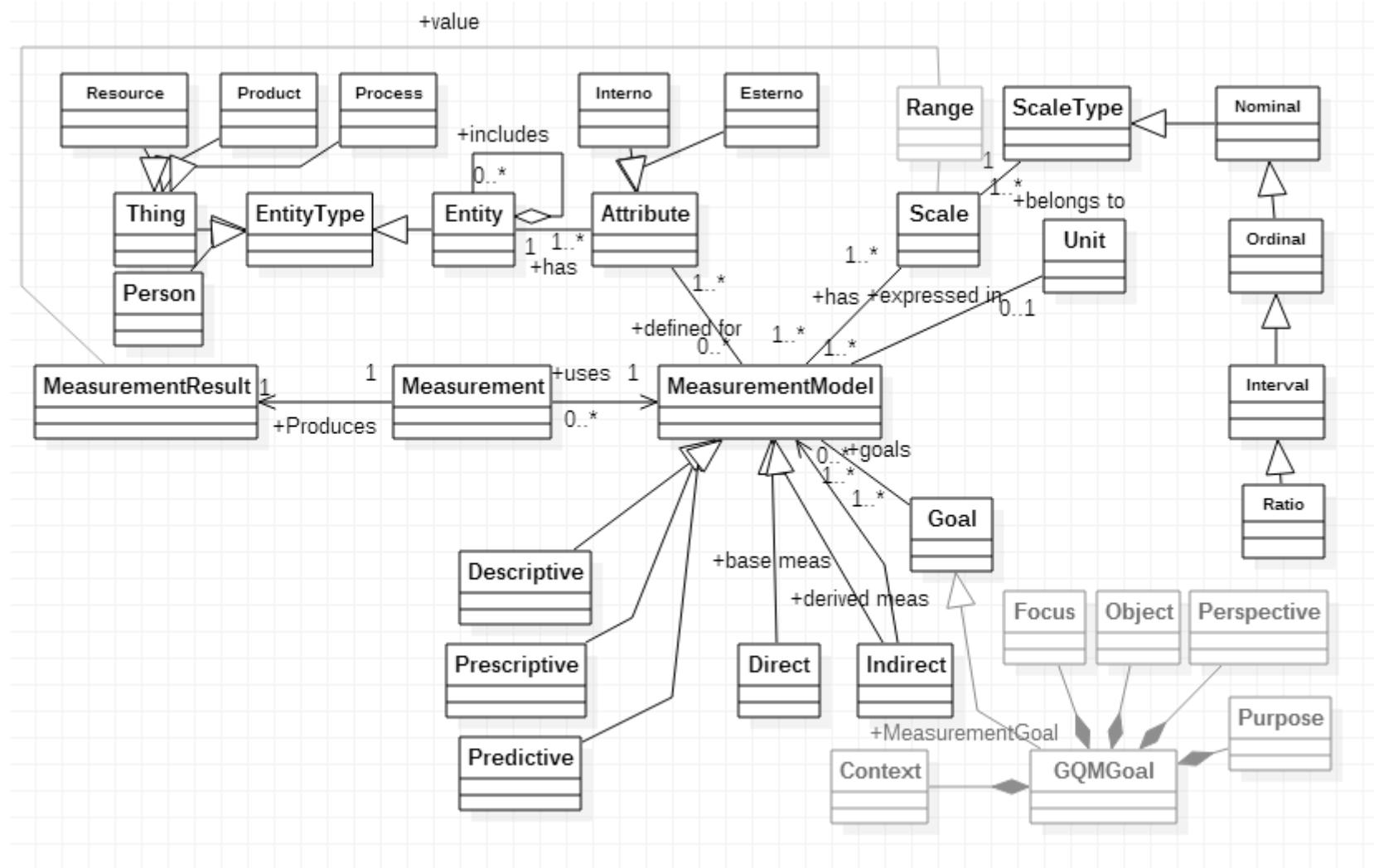


# Detailing on the Basic MMO: an Instance 1/2



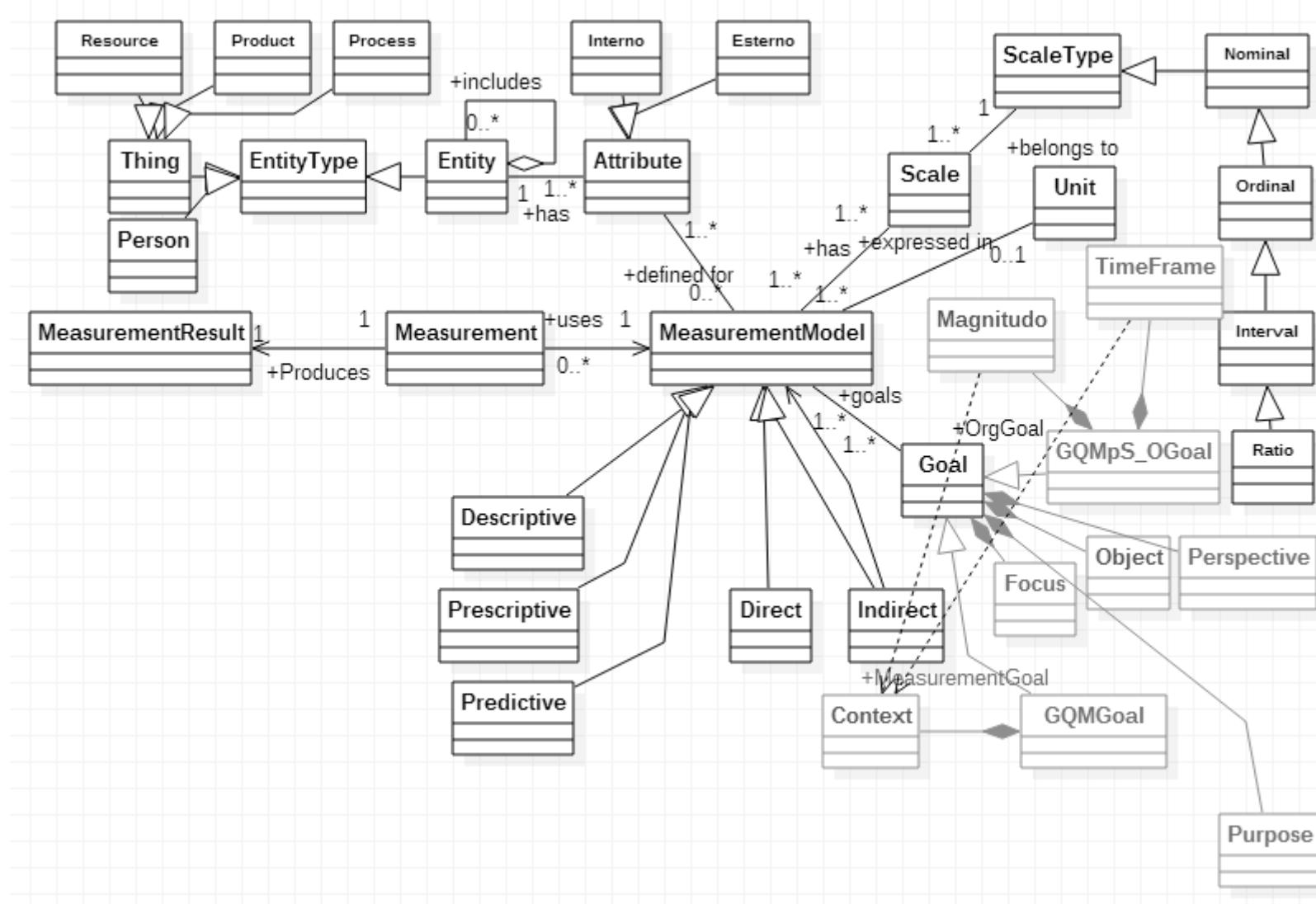
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# Detailing on the Basic MMO: an Instance 2/2



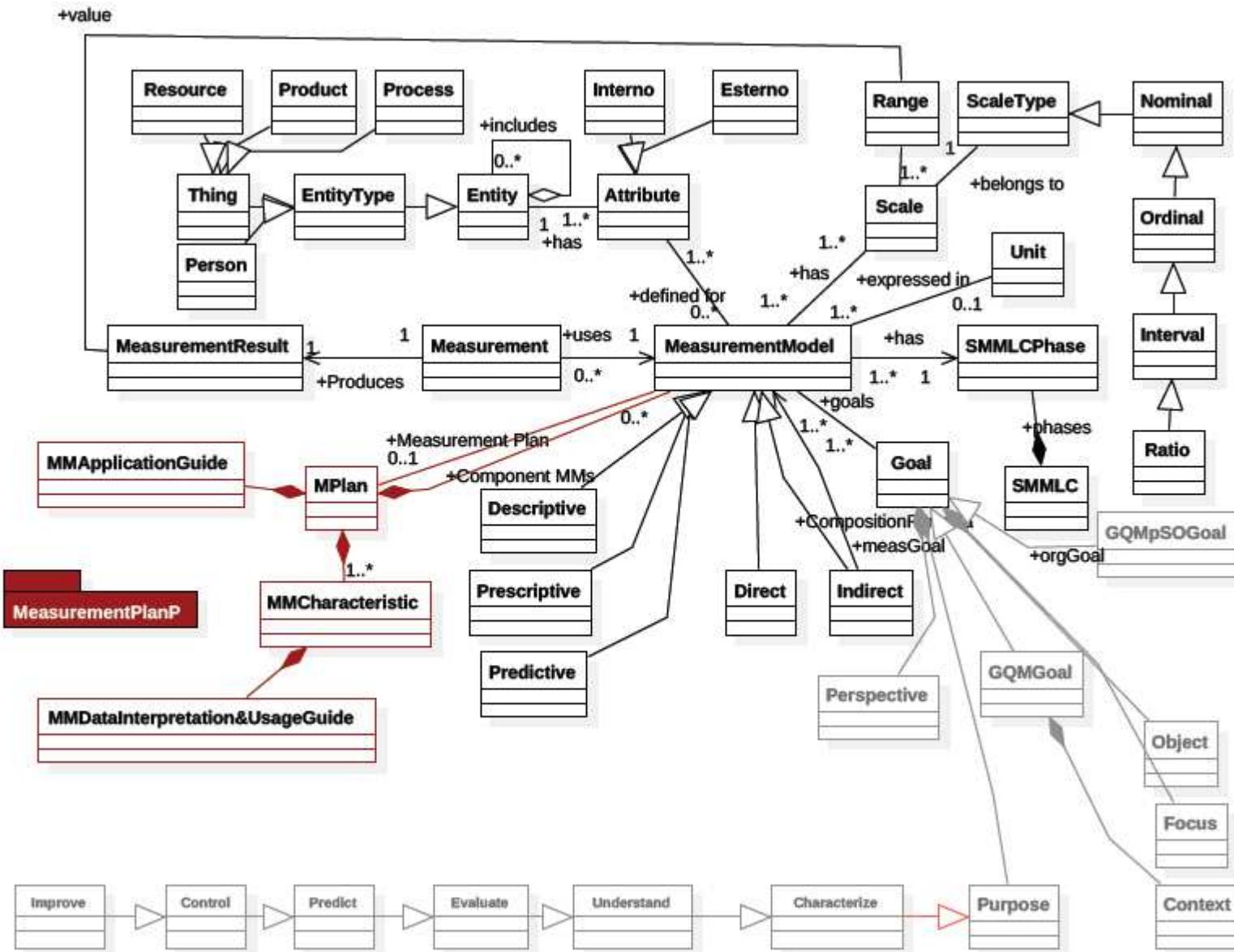
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# Evolutions of the Basic MMO 1/2



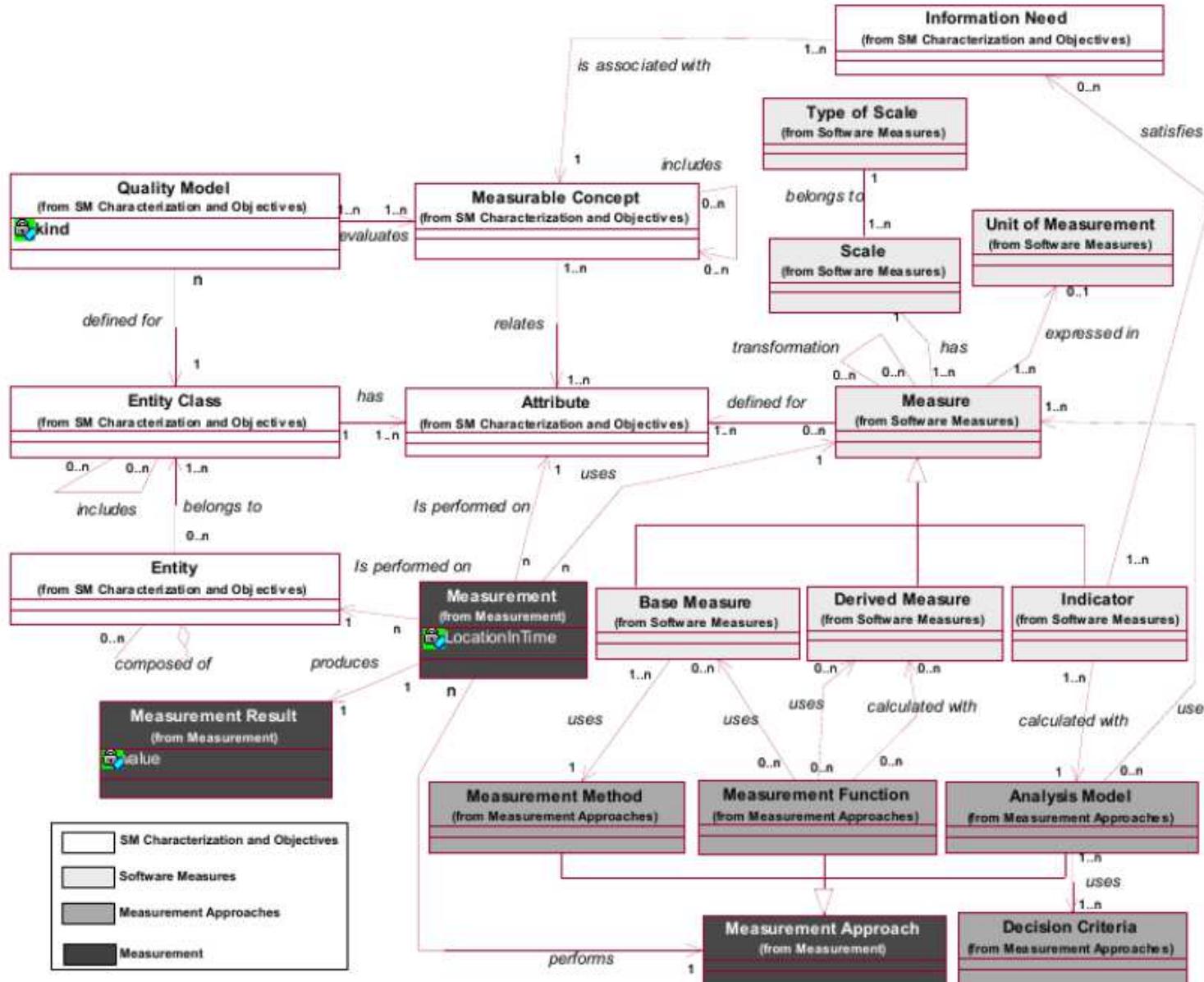
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# Evolutions of the Basic MMO 2/2



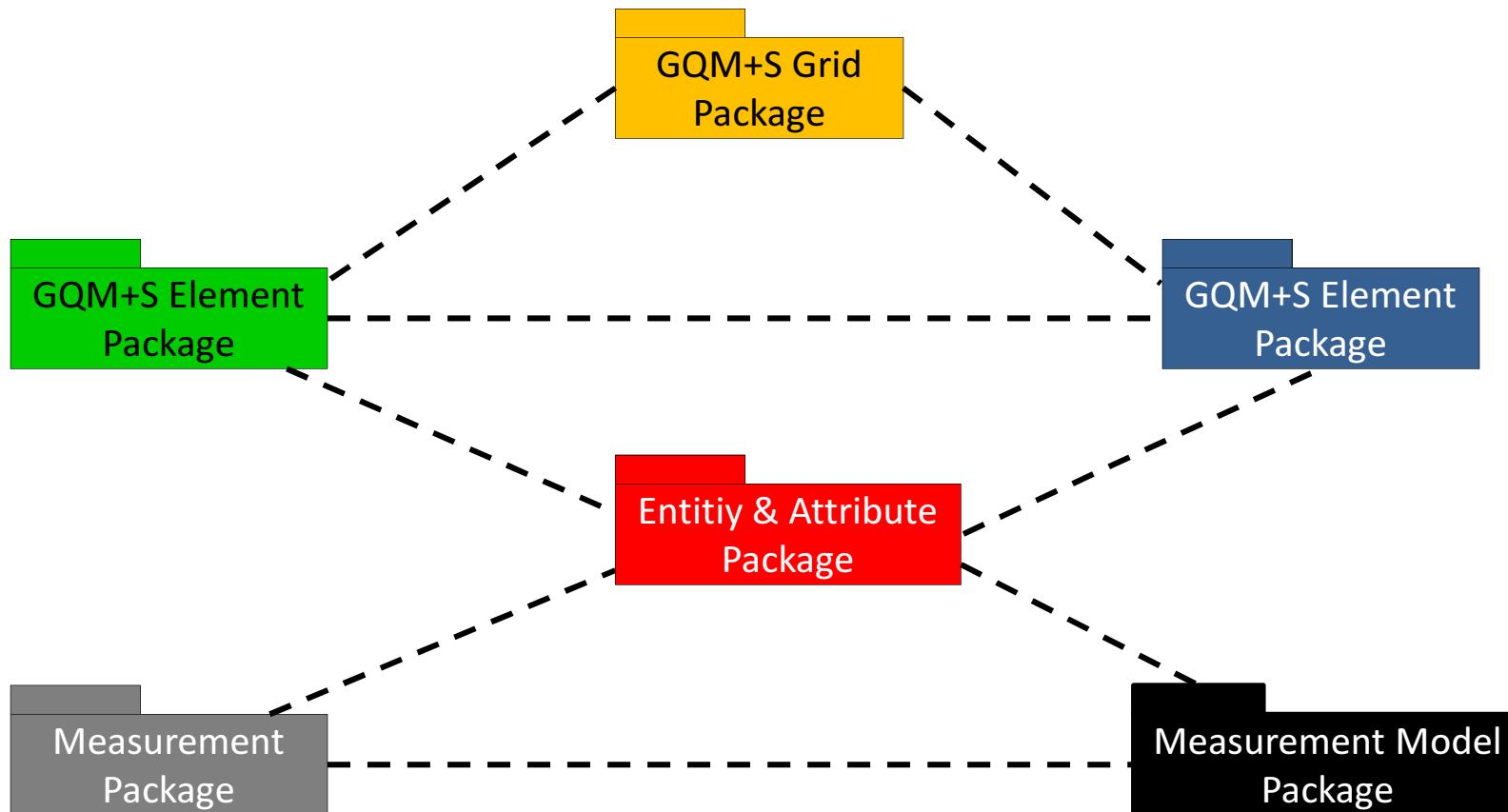
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# SMMO (2006)



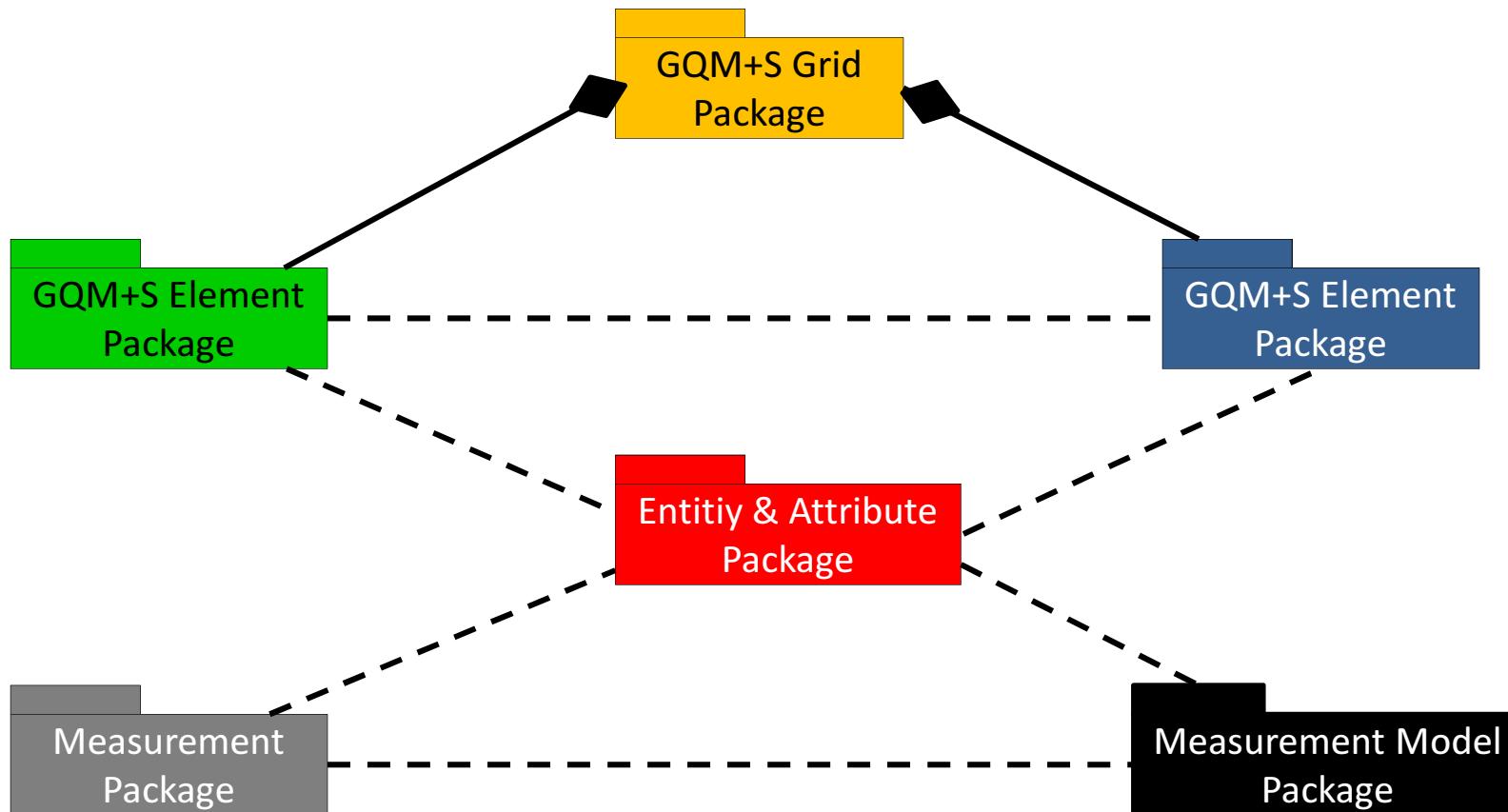
Based on Garsia, Piattini et al., 2006

# sMMO Organization: Top Level (2000 .. 2016)



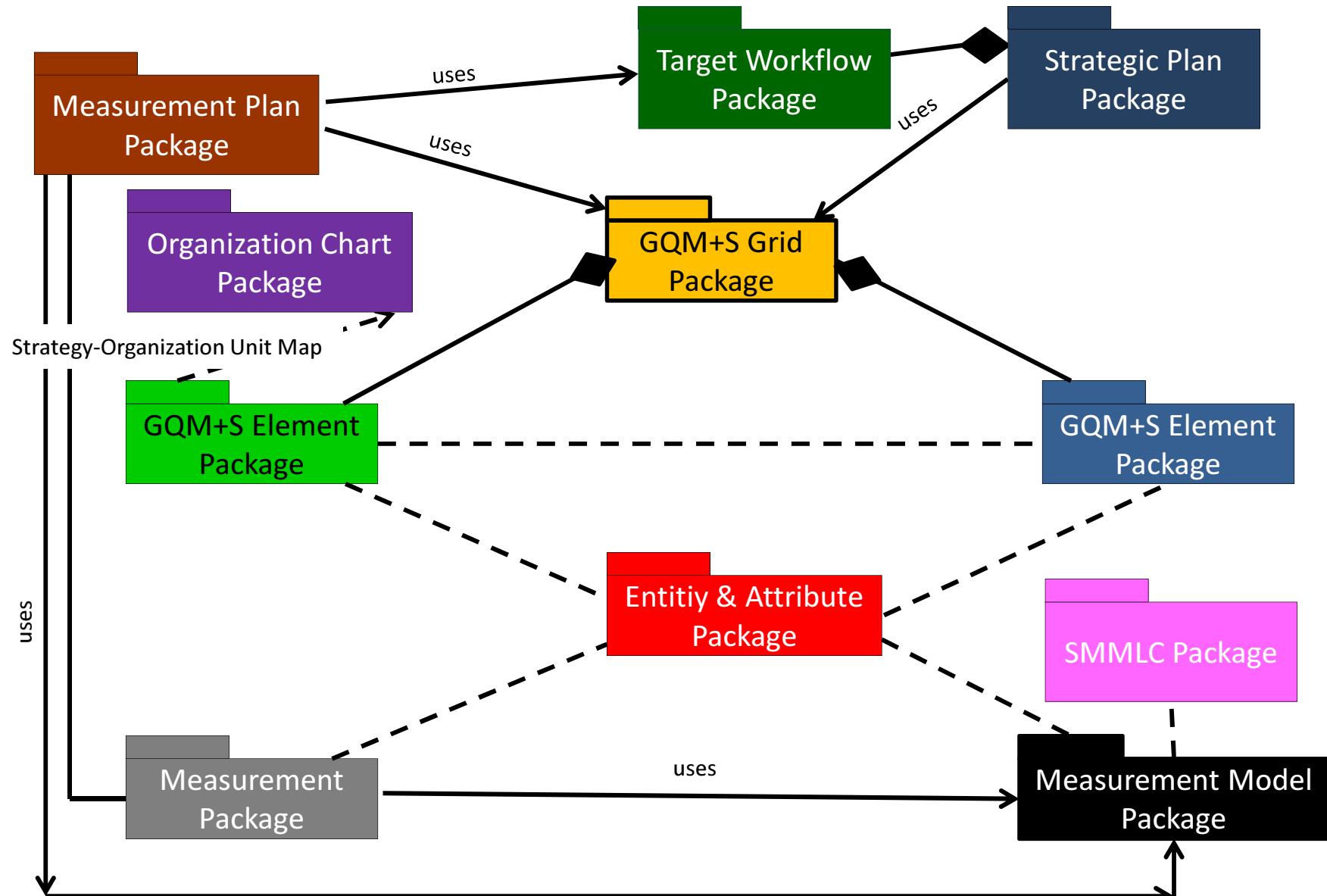
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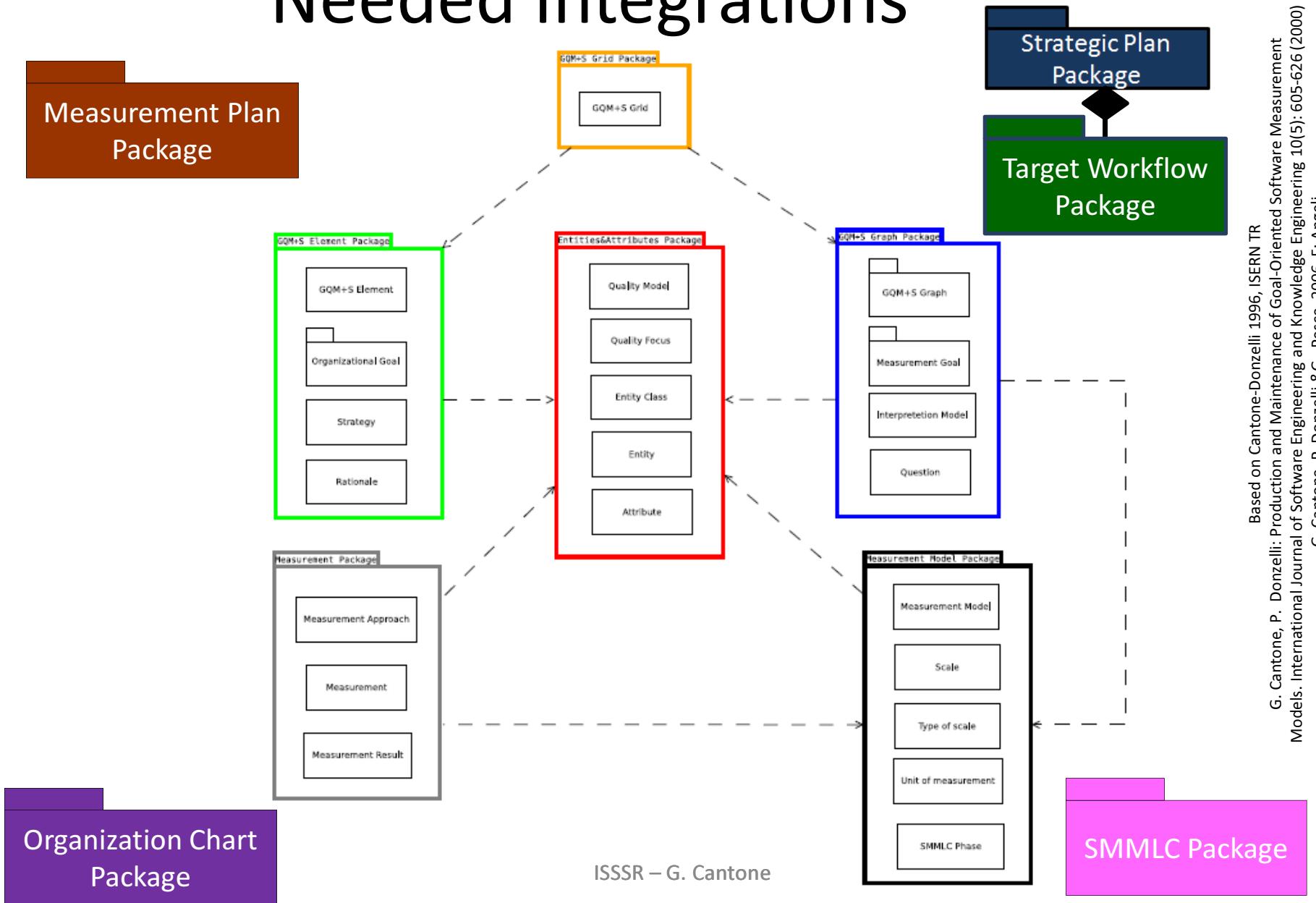
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# sMMO Integrated Organization: Top Level (2000 .. 2016)



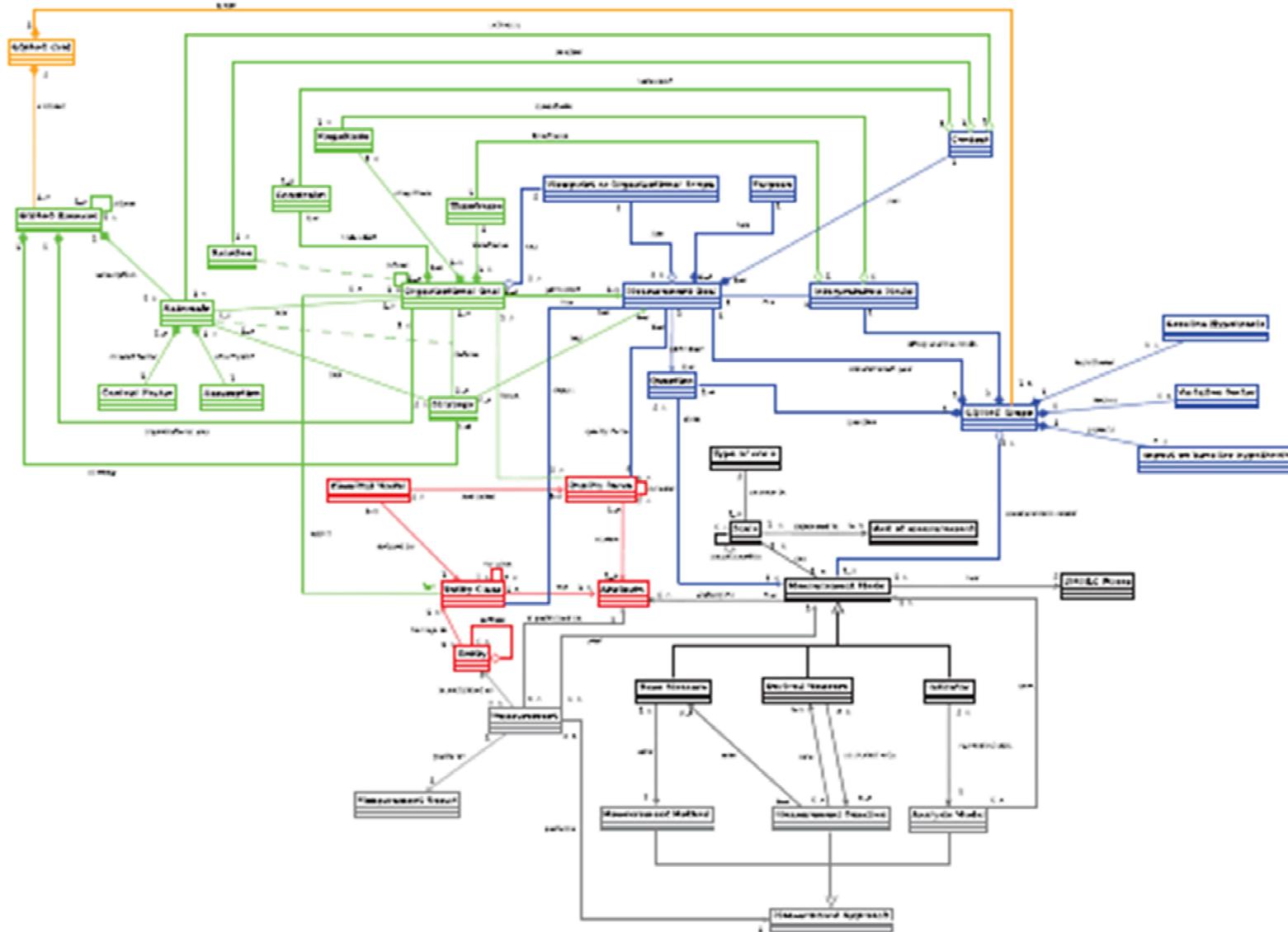
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# sMMO - Packages Diagram: Needed Integrations



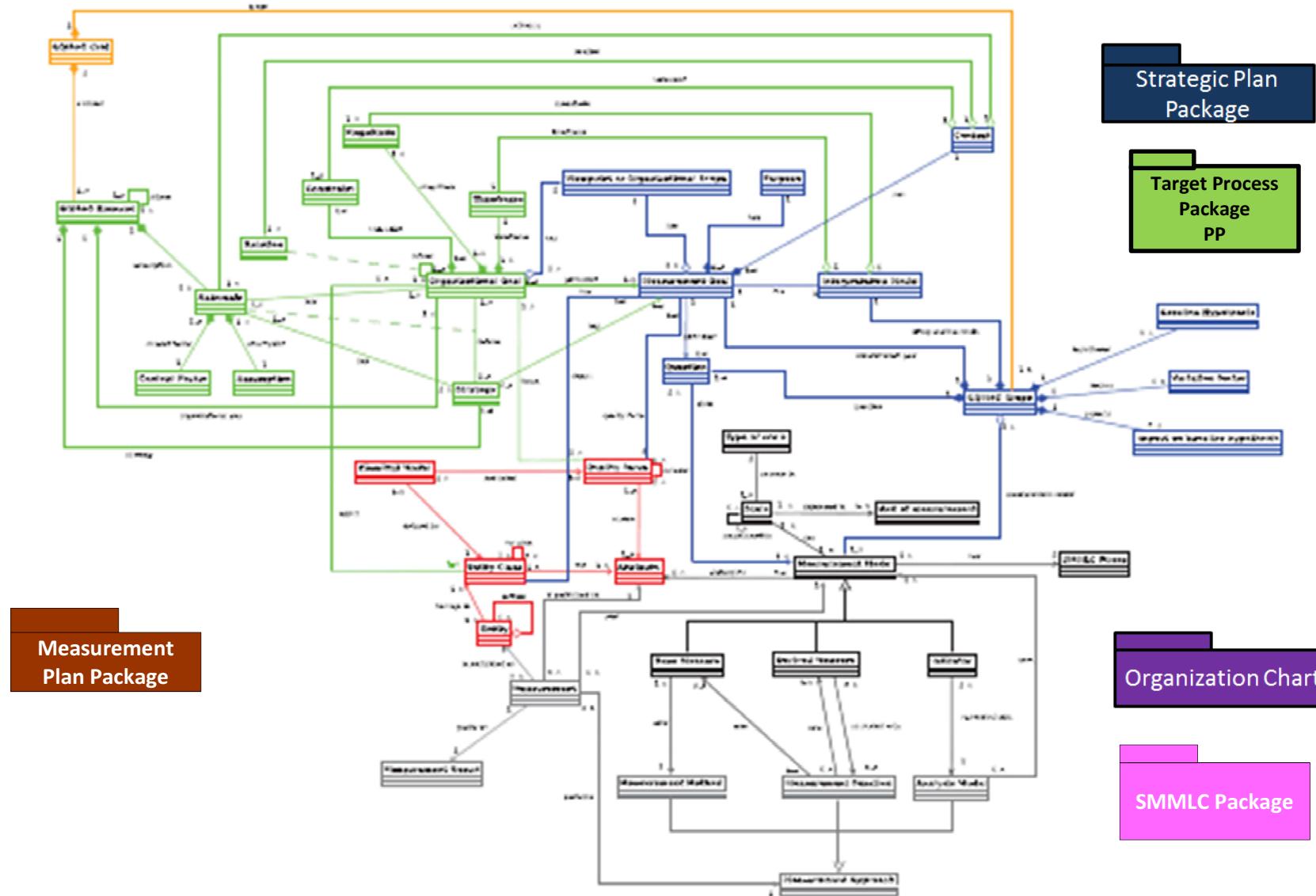
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# sMMO as a Whole (2016)



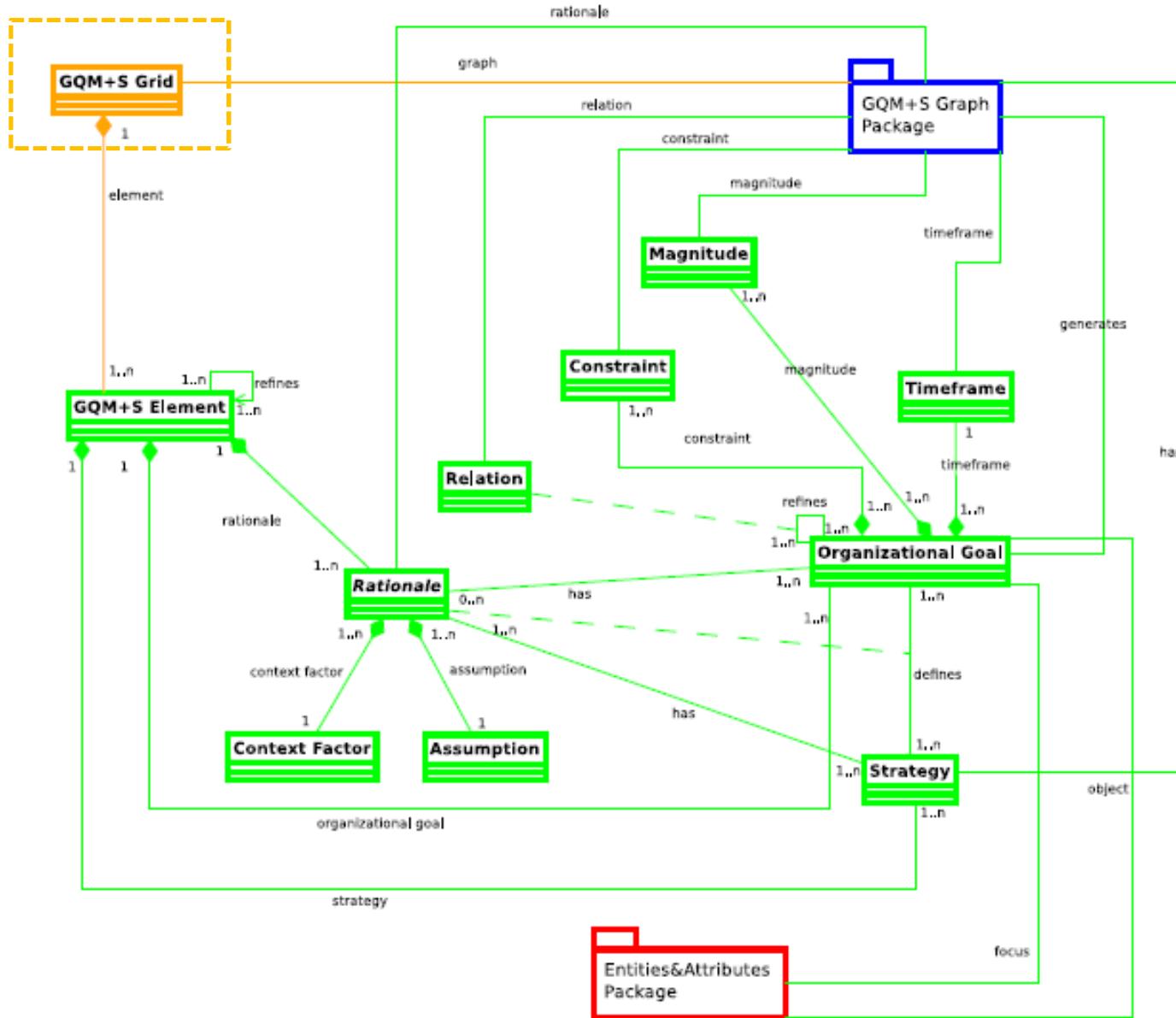
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# iMMO as a Whole (June 2017)



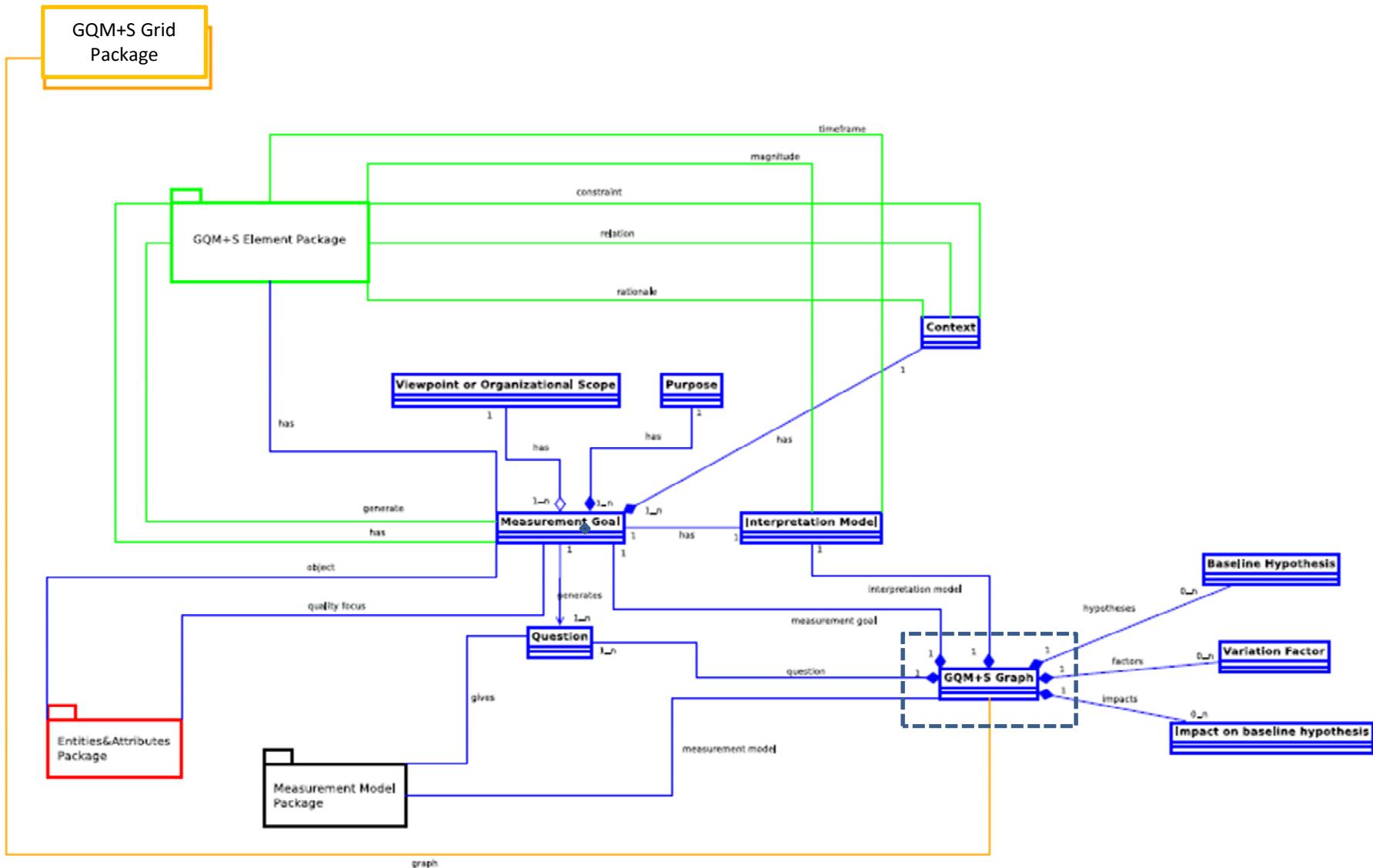
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# sMMO – GQM Element Pkg.



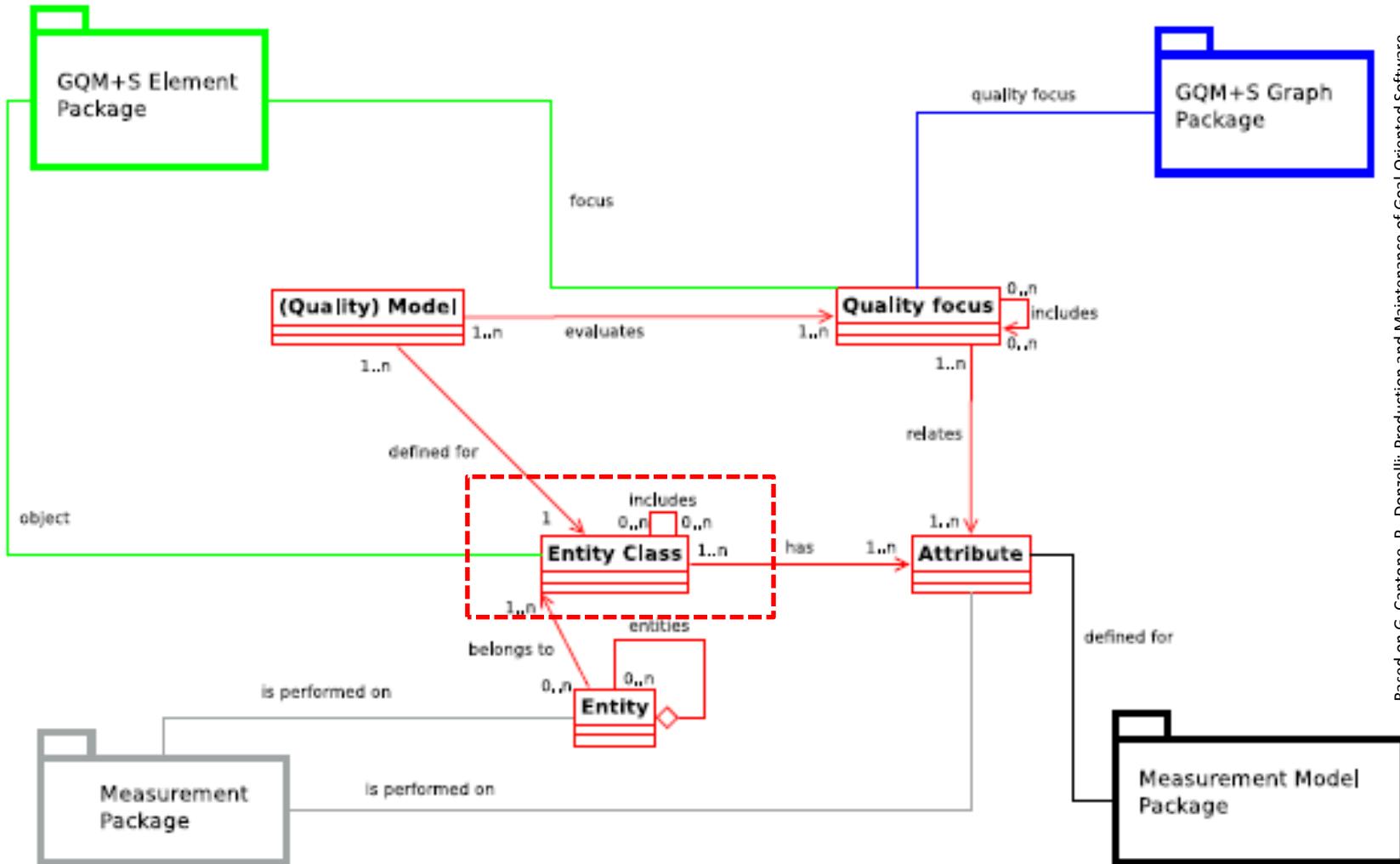
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# sMMO – GQM Graph Pkg.



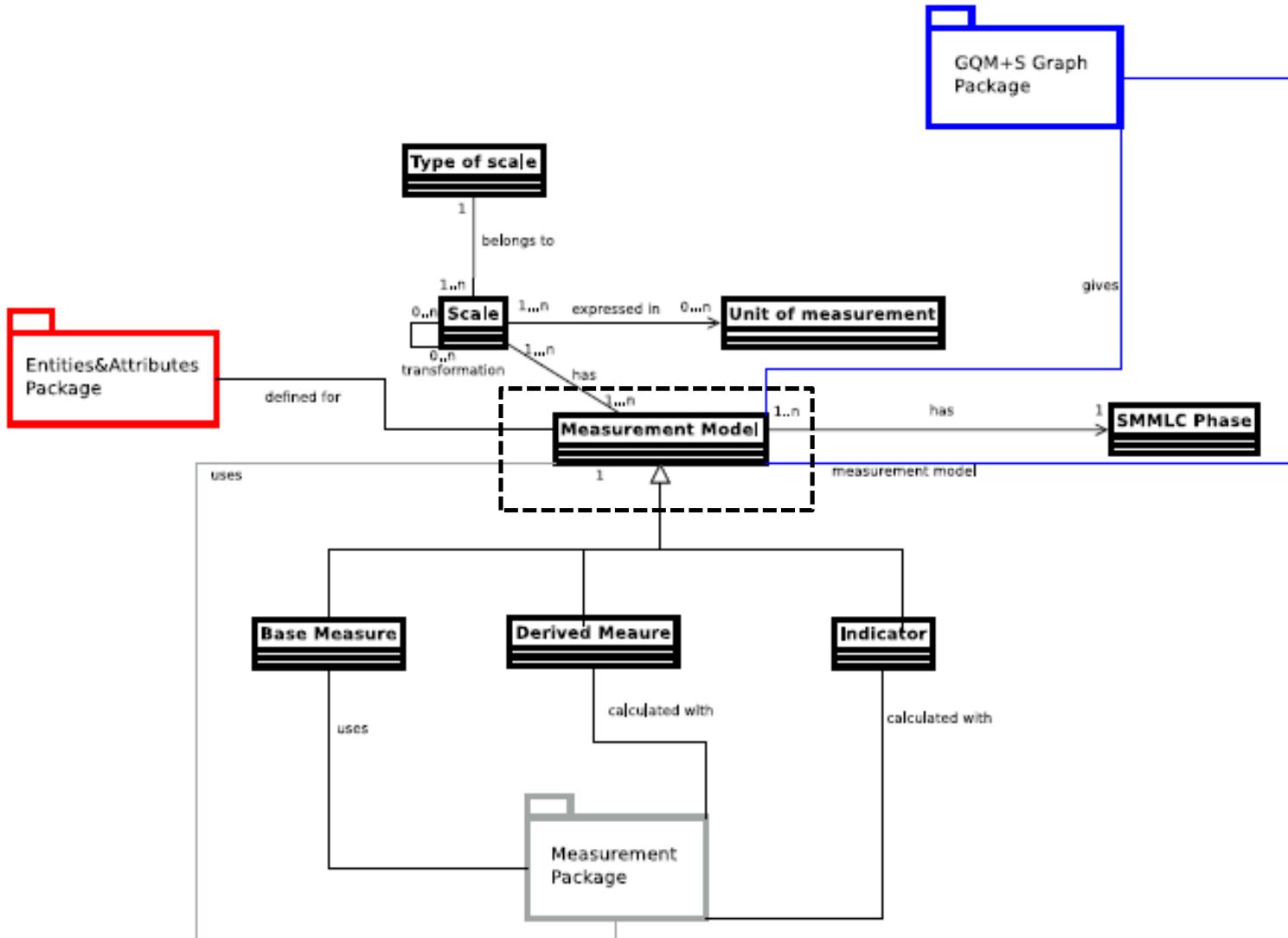
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# sMMO – Attribute & Entity Pkg.



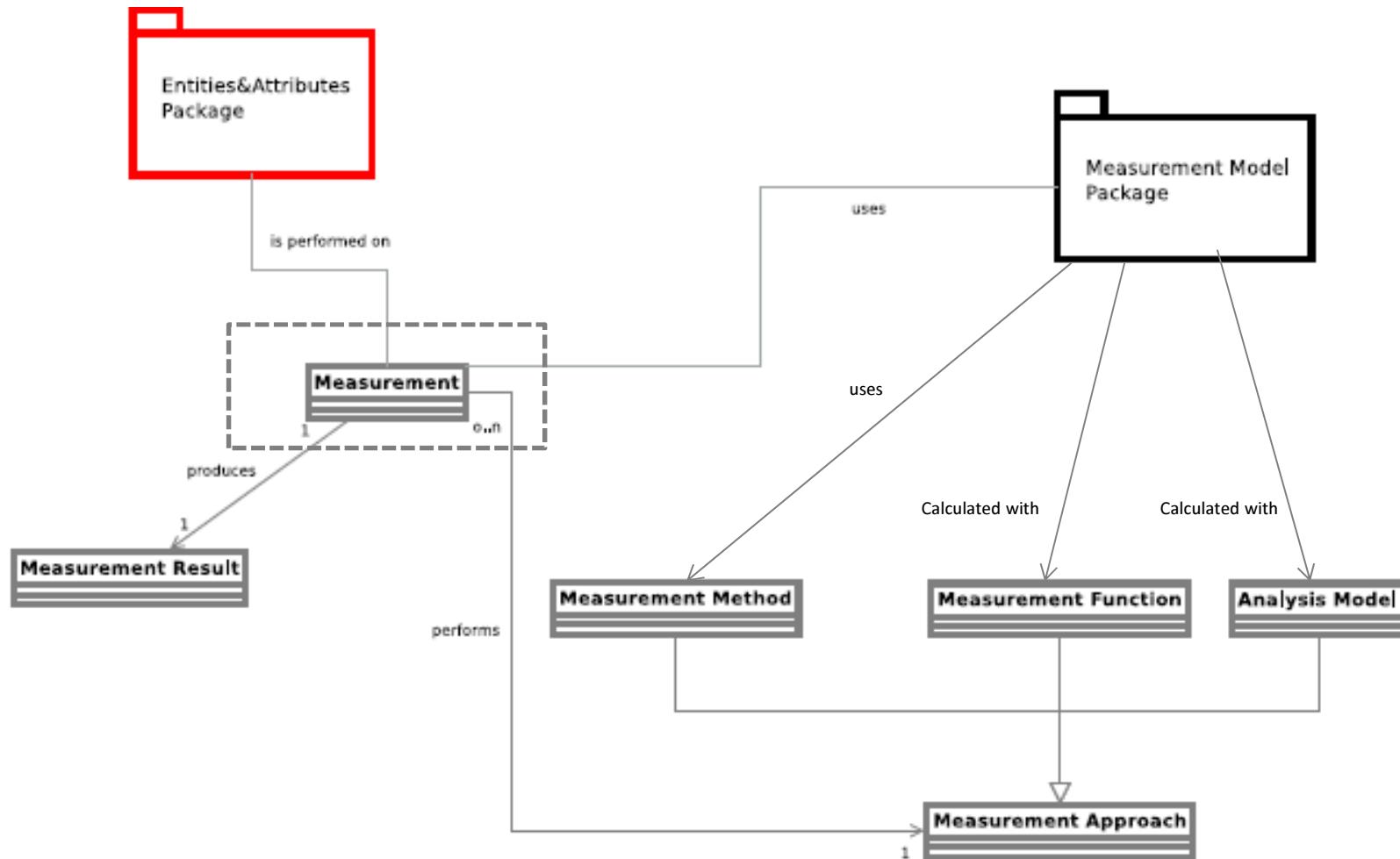
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# sMMO – Measurement Model Pkg.



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# sMMO – Measurement Pkg.



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