The Technical Debt Metaphor: Principles, Strengths, Limits, and Tool Support

Davide Falessi University of Rome "Tor Vergata" January 8, 2014



© 2013 Fraunhofer USA, Inc. Center for Experimental Software Engineering

Center for Experimental Software Engineering

Agenda

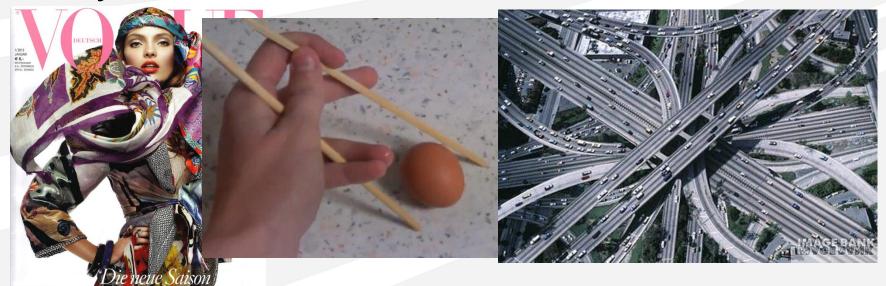
- Aim
- Definitions and Vision
- Research directions
- Tool Support
- Requirements of a next generation tool support
- References



Aim

Provide an overview about Technical Debt

• Why?





© 2013 Fraunhofer USA, Inc. Center for Experimental Software Engineering

Definitions

- Technical debt is a metaphor.
 - Pros: widely applicable.
 - Cons: wrongly used.

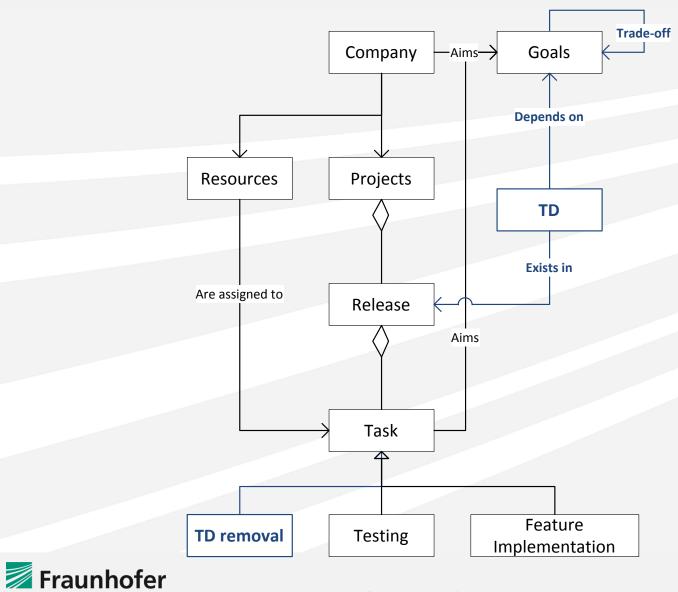


Definitions

- TD can be seen as the result of an optimization for the short term which leaded to long term handicaps.
 - Examples: low comments in code, high complexity
- Technical Debt:
 - Can emerge organically as every system. Every system, while evolving, improves complexity.
 - Can be opportunistically chosen ("let's release now, we'll deal with it later on").



My Vision



USA

© 2013 Fraunhofer USA, Inc. Center for Experimental Software Engineering

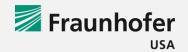
Definitions

- TD consists of two important concepts:
 - Principal: the cost of eliminating the debt.
 - Interest: the penalty to be paid in the future if the debt is not eliminated.
 - E.g.: a high complex module could require significant effort to be refactored (principal), however, if not refactored, it could slow down development speed (interest).



TD vs. SW Quality

- TD is not new.
- SW quality **includes** TD.
- TD is very close to Maintainability concept.
- The concept of technical debt proved to be useful:
 - Large organizations (e.g., Cisco, Siemens, Lockheed Martin, etc.) have explicitly introduced it in some form or another in their software development process, as something to identify, value, and take into consideration while planning iterations and releases.



TD vs. SW Quality

- TD is not new.
- SW quality includes TD
- TD is very close to Maintainability concept.
- The concept of technical debt proved to be useful:
 - Large organizations (e.g., Cisco, Siemens, Lockheed Martin, etc.) have explicitly introduced it in some form or another in their software development process, as something to identify, value, and take into consideration while planning iterations and releases.



Important considerations

- Can expire
- All projects have some TD
- Not always good to remove
- NOT just defects
- NOT lack of process
- NOT the new features not yet implemented
- Depends on the future
- Must be estimated (Can't be measured)
- Changes when changing goals



Center for Experimental Software Engineering

Use Cases

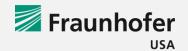
- Principal quantification.
- Interest quantification.
- Prioritization of activities.
- Support Intentional/Explicit trade-off between shortterm vs. long-term goals, e.g. refactoring or coding?
- Effort allocation for a healthy project (e.g. 20% testing, 20% removing debt, e.g.)
- Controlling evolution of TD during time within a project.
- Suggesting the set of quality rules to fix for minimizing TD (given a time-to-market constraint).



Research directions

- Metrics
- Release planning
- Empiricism
- Decision-making
- Estimation





Demo

- Tool support: just a set of quality rules!
- SonarQube (<u>www.sonarqube.org</u>)

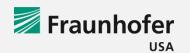
6,500+	downloads per month
1,500+	active contributors
50+	plugins in the open source forge
300,000+	downloads
50,000+	instances in the world

Local vs <u>http://nemo.sonarqube.org/</u>



Requirements of a useful tool

- R1: Managing principal, interest, and time-tomarket.
- R2: Translating decisions into economic consequences
- R3: Managing uncertainty in a rigorous way
- R4: Managing the evolution of economic consequences
- R5: Balancing rigor and ease of use via scalability



Requirements of a useful tool

- R6: Completeness and integration
- R7: Balancing expert opinions and automated estimates
- R8: What-if analysis as interpretation of possible distributions
- R9: Sensitivity analysis
- R10: Scenario analysis



Future steps

Principal quantification

- A perfect system with no debt is unfeasible
- Scenarios exist in which the debt of a (good) project exceeds its profit. Wrong message to both developers and managers.

Interest quantification:

- Interest is not quantified in the same terms as the principal, so it is hard to trade off principal and interest.
- Interest is not based on historical data.
- More artifacts than just code.

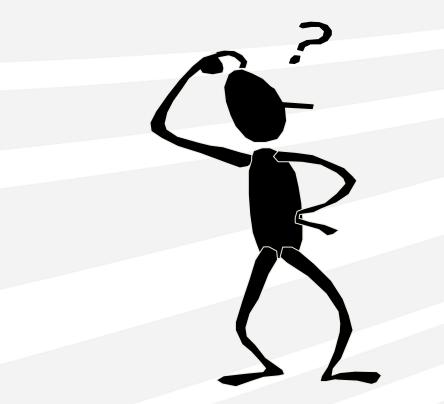


References

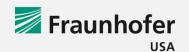
- P. Kruchten, R. L. Nord, I. Ozkaya, and *D. Falessi*, "Technical debt: towards a crisper definition report on the 4th international workshop on managing technical debt." ACM SIGSOFT Software Engineering Notes, Vol. 38, Is. 5 Pages: 51-54.
- D. Falessi, M. Shaw, F. Shull, K. Mullen, M. Stein, "Practical Considerations, Challenges, and Requirements of Tool-Support for Managing Technical Debt", 4th International Workshop on Managing Technical Debt (MTD 2013), colocated with ICSE, San Francisco, USA, 2013.
- F. Shull, *D. Falessi*, C. Seaman, M. Diep, L. Layman, "Technical Debt: Showing the Way for Better Transfer of Empirical Results", Perspectives on the Future of Software Engineering, pp 179-190, 2013.



Contact Information



Davide Falessi dfalessi@fc-md.umd.edu 240-487-2928



Center for Experimental Software Engineering

© 2013 Fraunhofer USA, Inc. Center for Experimental Software Engineering